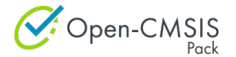# Decision process in Open-CMSIS-Pack

Project Governance

Reference [Understanding open source governance models](#)

- *The rules and customs that define who gets to do what and how they are supposed to do it*
- Many projects are so-called "Do-ocracy" governance
- Project autonomy in Linaro is the default and "Do-ocracy" is also largely true for Linaro projects
- Linaro functions an umbrella foundation ("Foundation-backed" model) for governance and has the tools to run projects more formally when required
- Linaro itself works in the collective interests of its members, to run projects sustainably and transparently, and to benefit the wider community

What's triggered the discussion?

https://github.com/Open-CMSIS-Pack/Open-CMSIS-Pack-Spec/issues/119

https://github.com/Open-CMSIS-Pack/devtools/issues/85

Decision Making Mechanism Proposal

- Uses the "Committee" Pattern
- Not building a legal system, just a decision point
- Used if no consensus is reached
- Fit for purpose = makes decisions
- Member representatives vote
- Forcing mechanism to avoid a tie is single casting vote by the chair
- Simple pass-though/rubber stamp if there is consensus

Document here:
https://linaro.atlassian.net/wiki/spaces/CMSIS/pages/28717383715/Open-CMSIS-Pack+Decision+Committee+Charter+-+Draft

What Else Changes?

- We need to plumb the decisions valve into the issue flow
- Suggest the technical meeting continues to work as currently but with "For Review" as the new entry point for issues to the decision making body
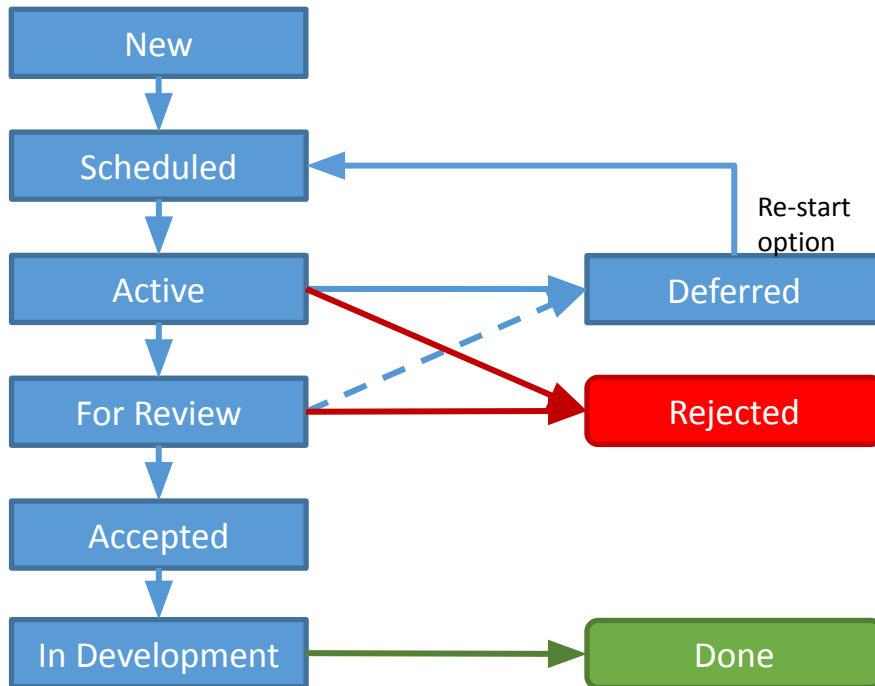
- Issues need a deadline for discussion
- "New" issues move to a "Scheduled" state where scheduling metadata has been added …

- Anything else?

Revised Stages of Change Process ([#119](#))

Issue got created

Date1: Project Meeting
Date2: Decision by

Discussion + Analysis

Ready for decision

Thank you